

Machine Learning & Object Recognition 2016 - 2017

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Content of the course

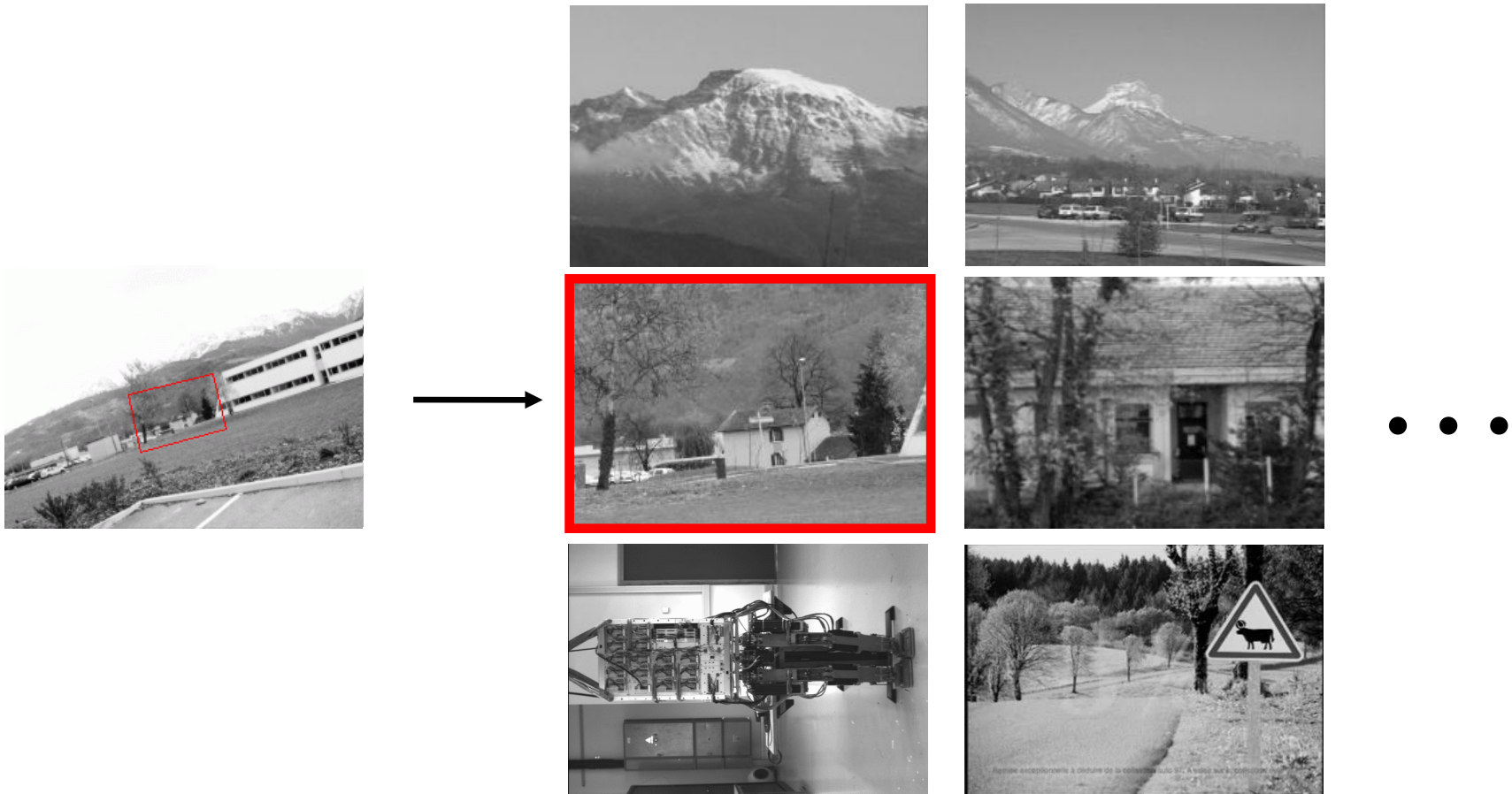
- Visual object recognition
- Machine learning

Practical matters

- Online course information
 - Schedule, slides, papers
 - <http://thoth.inrialpes.fr/~verbeek/MLOR.16.17.php>
- Grading: Final grades are determined as follows
 - 50% written exam,
 - 25% paper presentation,
 - 25% quizzes on the presented papers
- Paper presentations:
 - each student presents once
 - each paper is presented by two students
 - presentations last for 15~20 minutes, time yours in advance!

Visual recognition - Objectives

- Retrieval of **particular** objects and scenes
- Accuracy and scalability to large databases



Visual object recognition - Objectives

- Detection of object **categories**
 - is there a ... in this picture
- More generally: relevance of labels (action, place, ...)



person

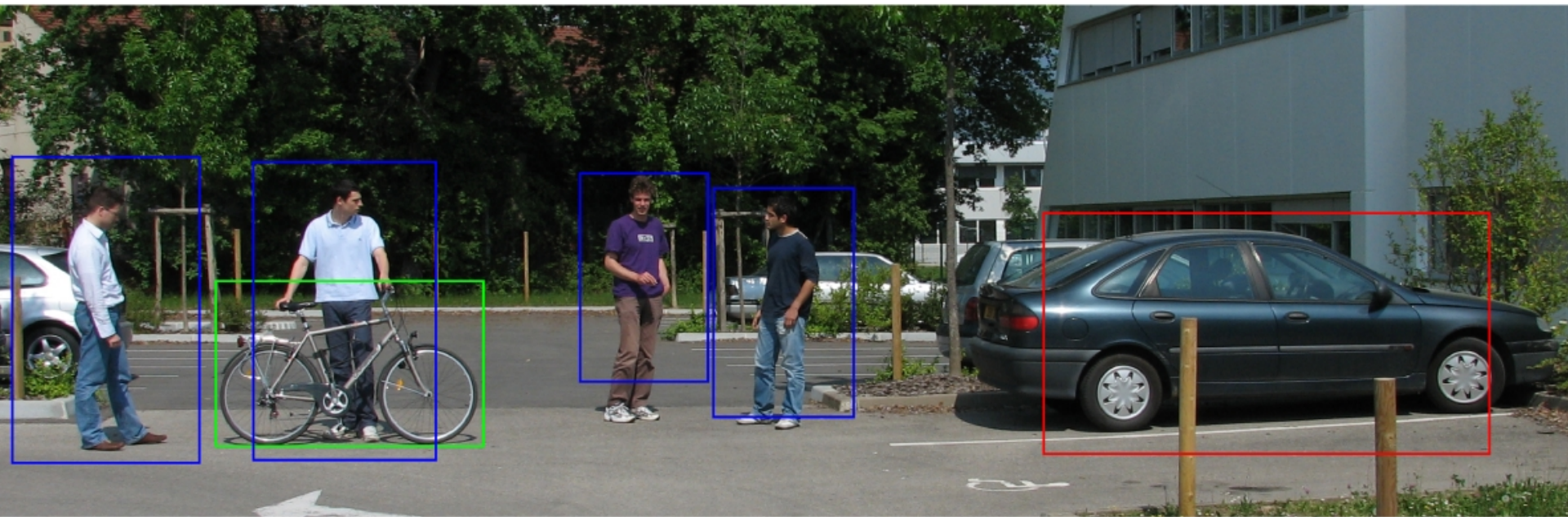
glass

drinking

indoors

Visual recognition - Objectives

- **Localization** of object categories
 - where are the ... in this image
- Predict bounding boxes around category instances



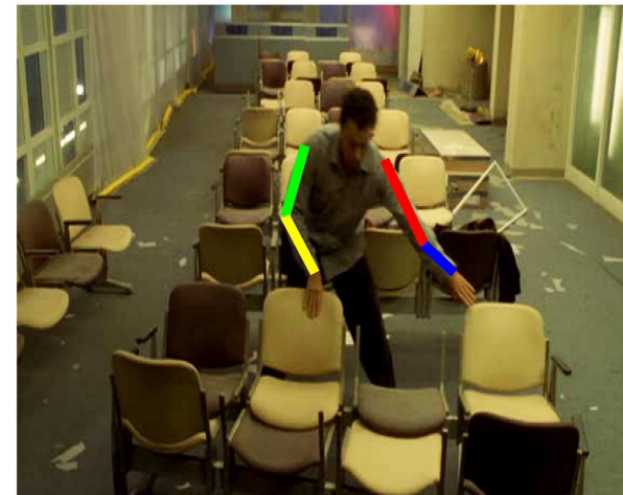
Visual recognition - Objectives

- **Semantic segmentation** of (object) categories
 - Which pixels correspond to
- Possibly identifying different category instances



Visual recognition - Objectives

- Human pose estimation
- Self-occlusion and clutter



Visual recognition - Objectives

- Human action recognition in video
- Interaction of people and objects, temporal dynamics



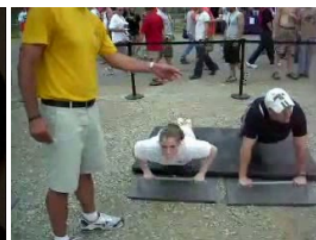
(a) answer-phone



(a) get-out-car



(a) fight-person



(b) push-up



(b) cartwheel



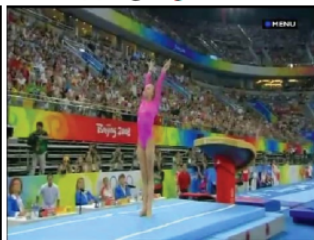
(b) sword-exercise



(c) high-jump



(c) spring-board



(c) vault



(d) hand-shake



(d) high-five



(d) kiss



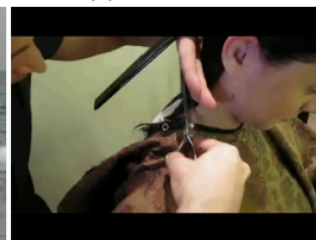
(e) horse-race



(e) playing-guitar



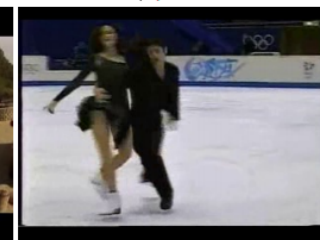
(e) ski-jet



(f) haircut



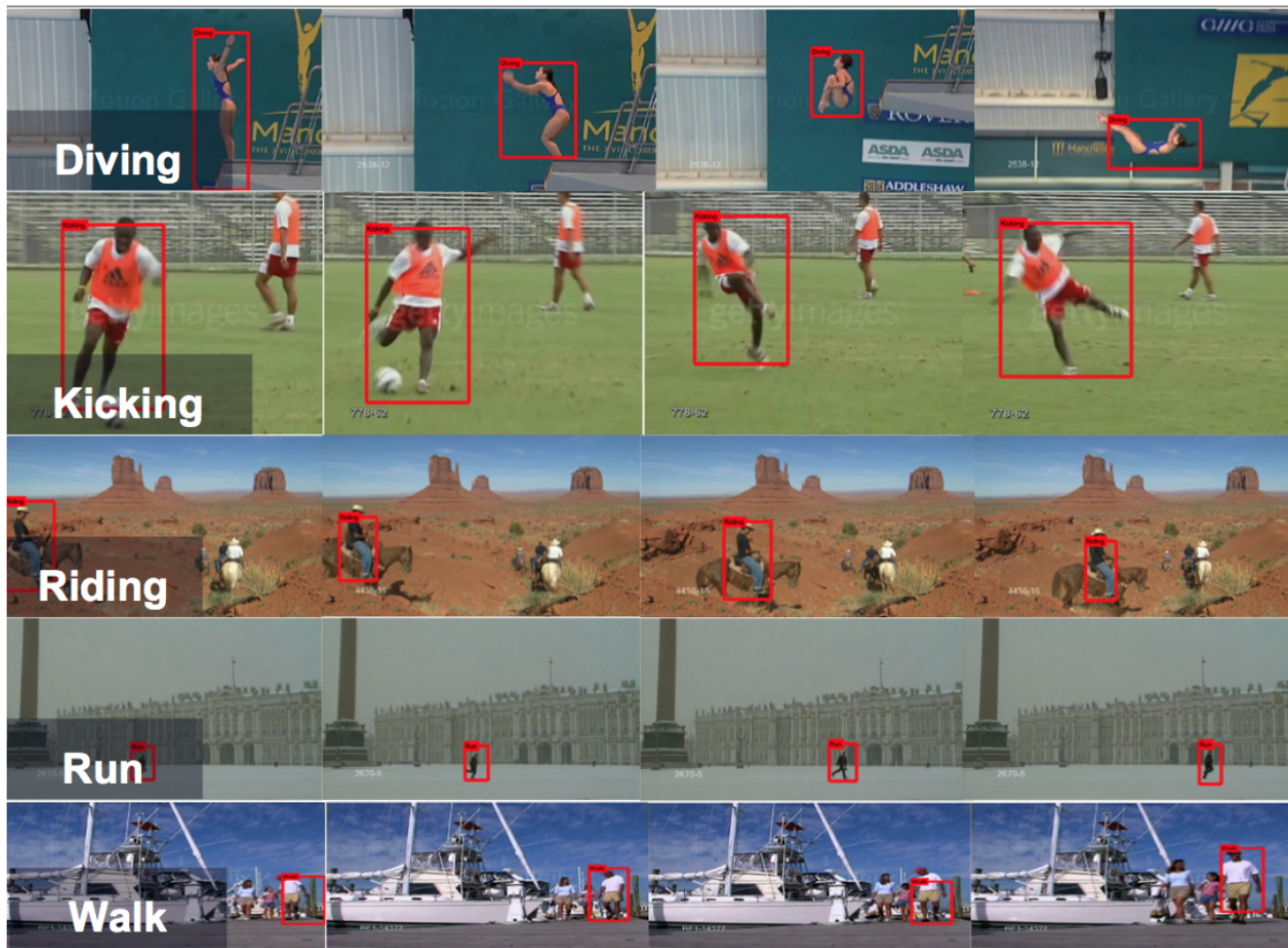
(f) archery



(f) ice-dancing

Visual recognition - Objectives

- Human action localization in time, or space-time



Visual recognition - Objectives

- Image captioning: Given an image produce a natural language sentence description of the image content

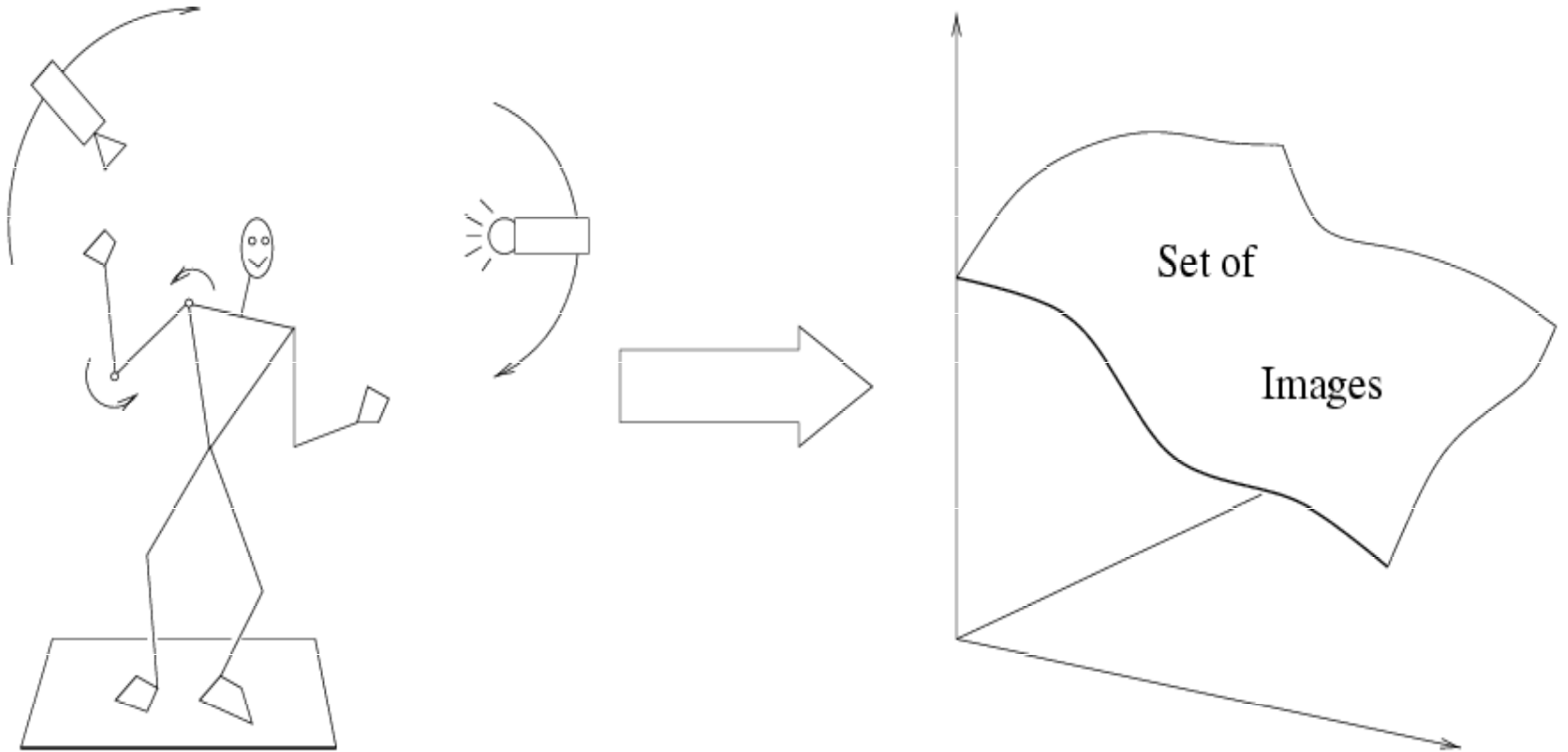


a man and a woman sit on a bench
Prob: 0.0000892

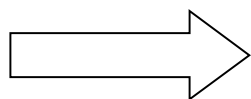


a black and white dog is running through the grass
Prob: 0.00170

Difficulties: within object variations



Variability: Camera position, Illumination, Internal parameters



Within-object variations

Difficulties: within-class variations

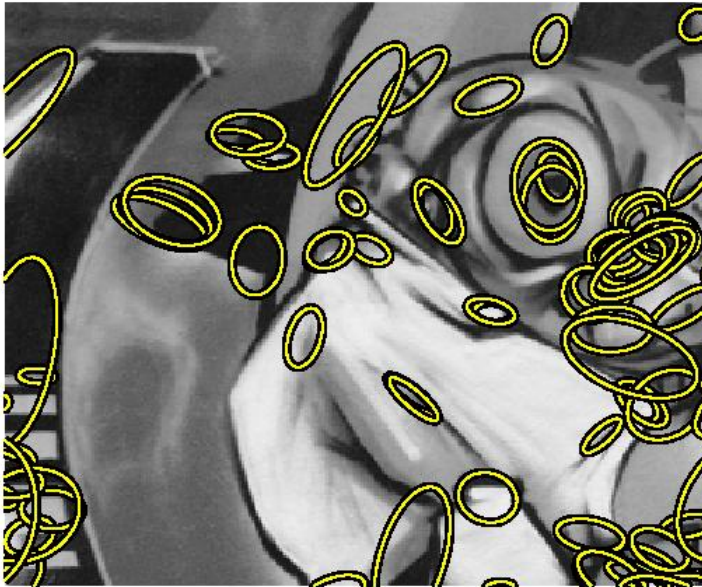


Visual recognition pipeline

- Low-level: Robust image description
 - Appropriate descriptors for objects and categories
 - Possibly unsupervised learning (PCA, clustering, ...)
- High-level: Statistical modeling and machine learning
 - Map low-level descriptors to high-level interpretations
 - Capture the visual variability of specific objects or scenes, but more importantly at the category level
- Today this distinction is less true
 - Learned low-level features
 - Training of low-level and high-level models unified
 - “Deep learning” framework

Robust image description

- Scale and affine-invariant keypoint detectors
- Robust keypoint descriptors



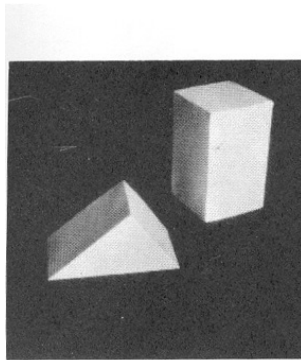
Robust image description

- Matching despite significant viewpoint changes

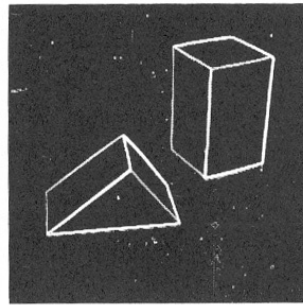


Why machine learning?

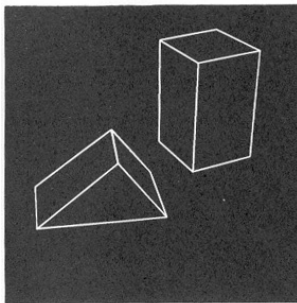
- Early approaches: simple features + handcrafted models
- Can handle only few images, simple tasks



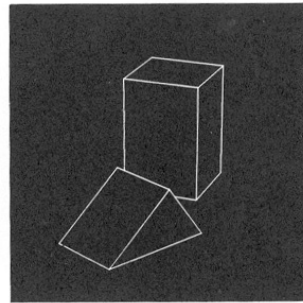
(a) Original picture.



(b) Differentiated picture.



(c) Line drawing.

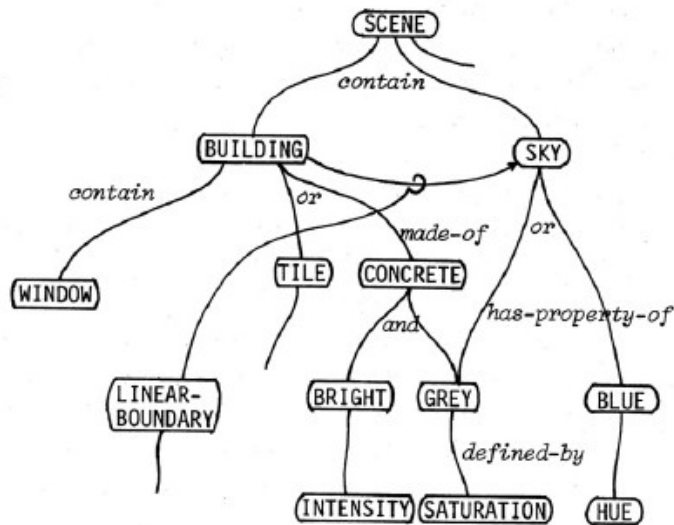


(d) Rotated view.

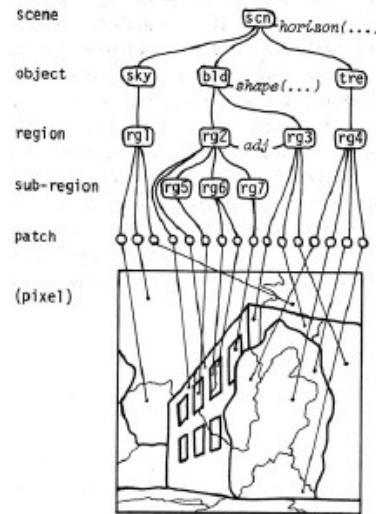
L. G. Roberts, *Machine Perception of Three Dimensional Solids*,
Ph.D. thesis, MIT Department of Electrical Engineering, 1963.

Why machine learning?

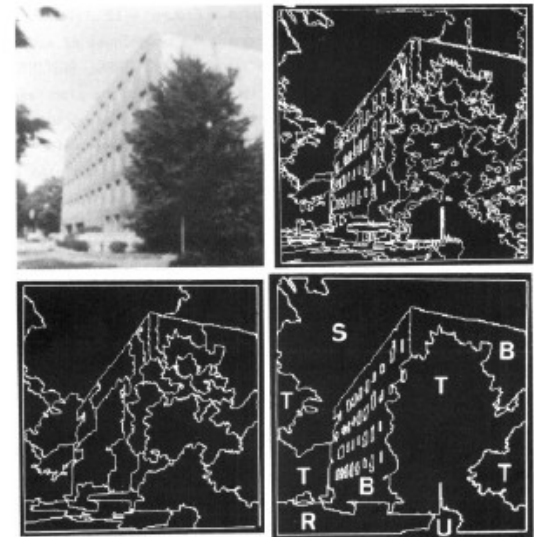
- Early approaches: manual programming of rules
- Tedious, limited and not directly data-driven



(a) Bottom-up process



(b) Top-down process



(c) Result

Figure 3. A system developed in 1978 by Ohta, Kanade and Sakai [33, 32] for knowledge-based interpretation of outdoor natural scenes. The system is able to label an image (c) into semantic classes: S-sky, T-tree, R-road, B-building, U-unknown.

Why machine learning?

- Today: Lots of data, complex tasks
- Instead of trying to encode rules directly, learn them from examples of inputs and desired outputs



Internet images,
personal photo albums



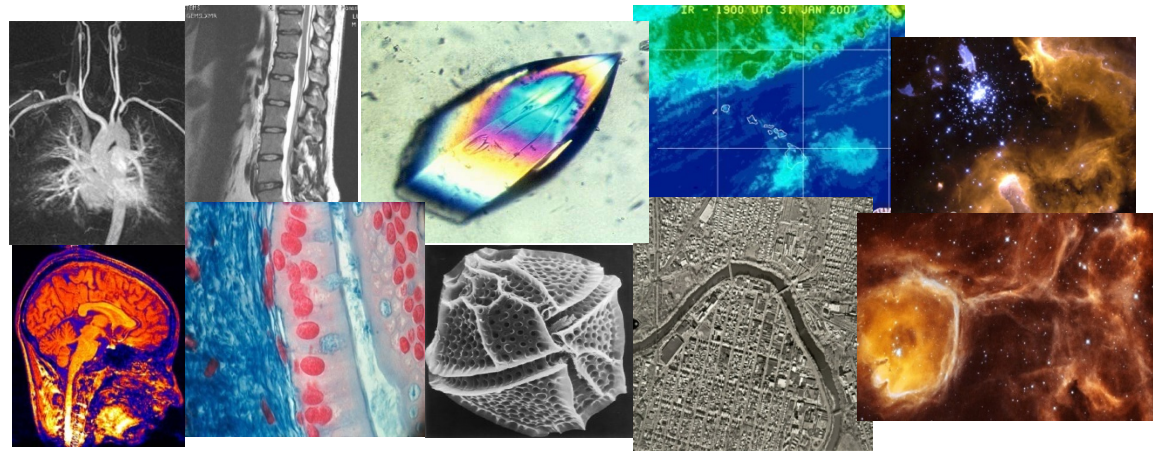
Movies, news, sports

Why machine learning?

- Today: Lots of data, complex tasks
- Instead of trying to encode rules directly, learn them from examples of inputs and desired outputs



Surveillance and security



Medical and scientific images

Types of learning problems

- Supervised
 - Classification
 - Regression
- Unsupervised
 - Clustering
 - Generative models
- Semi-supervised
- Active learning
-

Supervised learning

- Given training examples of inputs and corresponding outputs, produce the “correct” outputs for new inputs
- Two important classic cases:
 - **Classification:** outputs are discrete variables (category labels). Learn a decision boundary that separates one class from the other (separate images with and without cars in them)
 - **Regression:** also known as “curve fitting” or “function approximation.” Learn a continuous input-output mapping from examples (estimate the human pose parameters given an image)

Image captioning

- Given an image produce a natural language sentence description of the image content
- Also supervised learning, but with complex output space



a man and a woman sit on a bench
Prob: 0.0000892



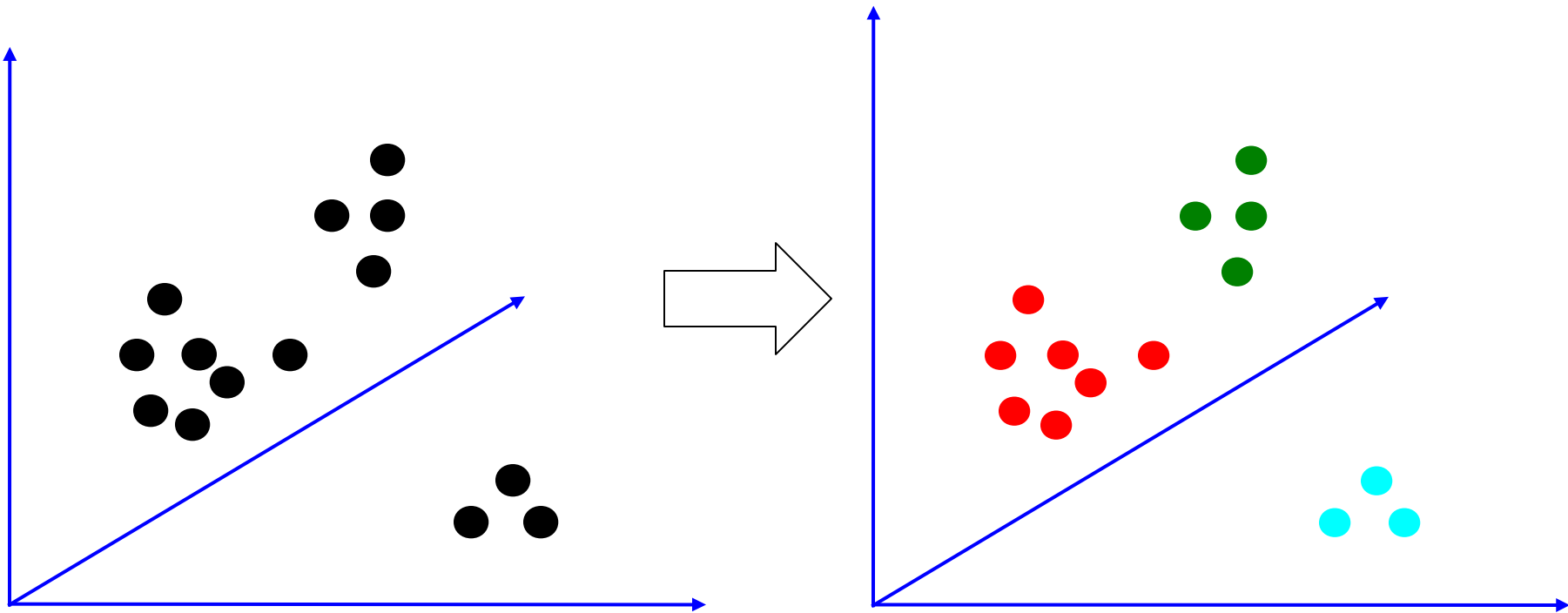
a black and white dog is running through the grass
Prob: 0.00170

Unsupervised Learning

- Given only *unlabeled* data as input, learn some sort of structure from the data
 - Clusters
 - Low-dimensional subspace
- The objective function is typically based on a ``reconstruction": how well can the original data be explained by the recovered structure?
- Most methods can be (re)formulated as a generative model: fit a model $p(x)$ to ``predict" data samples
 - Density estimation

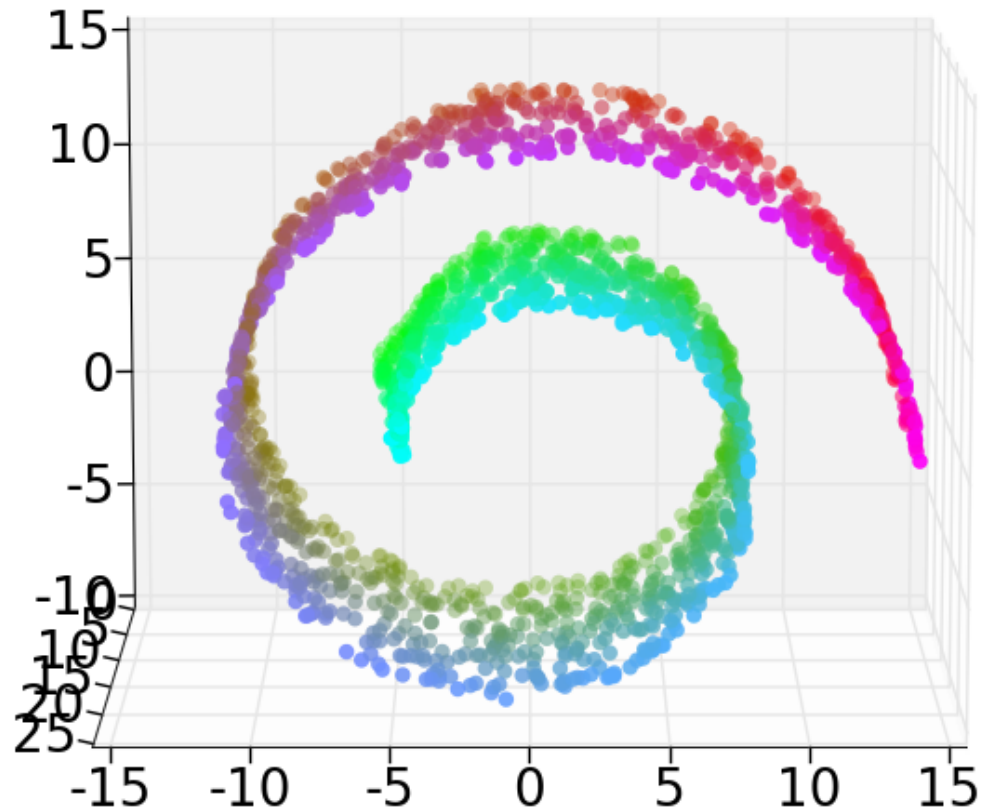
Unsupervised Learning

- Clustering: Discover groups of “similar” data points



Unsupervised Learning

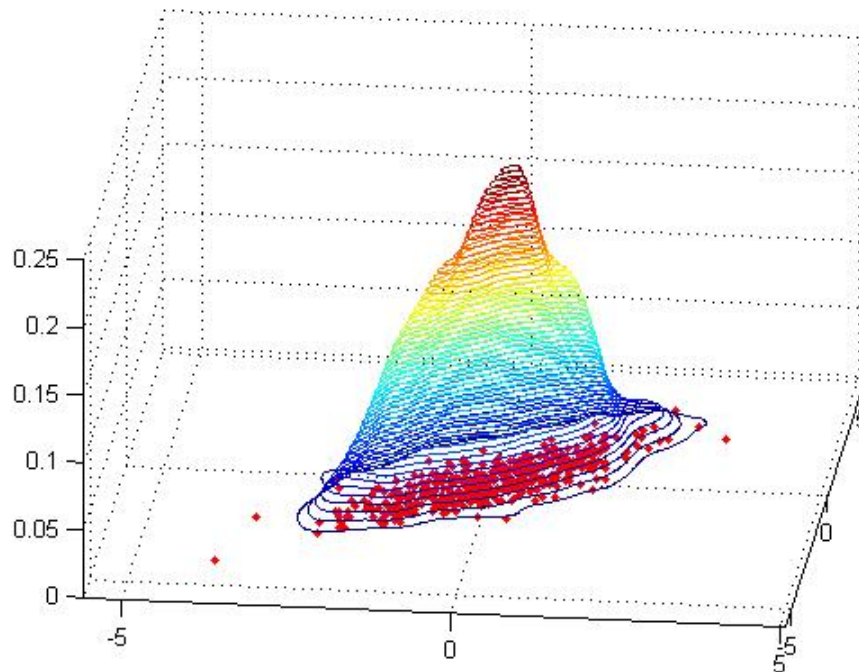
- **Dimensionality reduction, manifold learning**
 - Discover a lower-dimensional surface on which the data lives



Unsupervised Learning

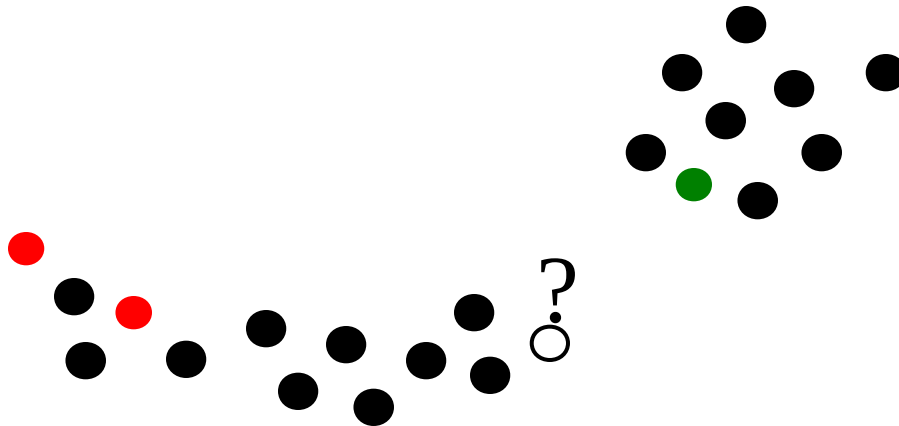
- **Density estimation**

- Find a function that approximates the probability density of the data (i.e., value of the function is high for “typical” points and low for “atypical” points)
- Can be used for **anomaly detection**



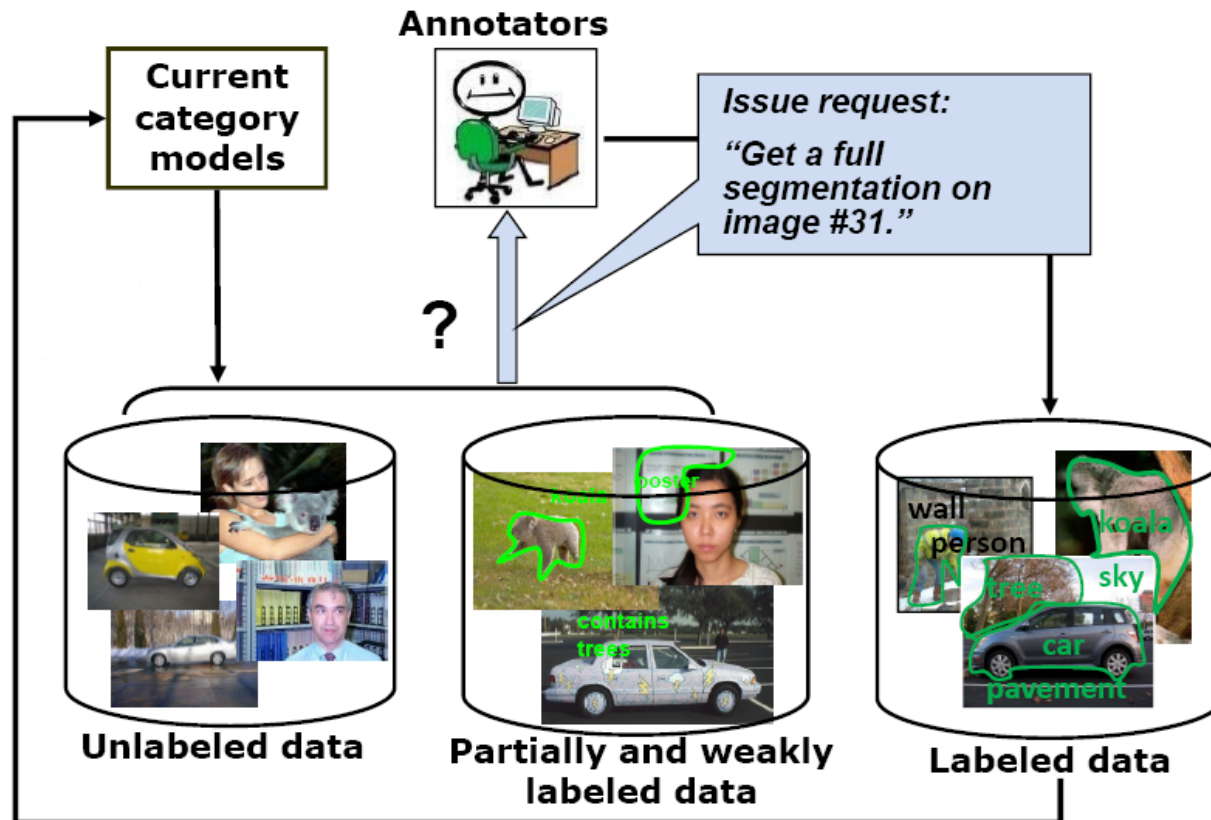
Other types of learning

- **Semi-supervised learning:** lots of data is available, but only small portion is labeled (e.g. since labeling is expensive)
 - Why is learning from labeled and unlabeled data better than learning from labeled data alone?



Other types of learning

- **Active learning:** the learning algorithm can choose its own training examples, or ask a “teacher” for an answer on selected inputs



Master Internships

- Internships are available in the THOTH group
- For research directions see
<http://thoth.inrialpes.fr>
- If you are interested send an email directly to team members that you are interested to work with