Non-local Sparse Models for Image Restoration

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What this talk is about

- Exploiting self-similarities in images and learned sparse representations.
- A fast online algorithm for learning dictionaries and factorizing matrices in general.
- Various formulations for image and video processing, leading to state-of-the-art results in image denoising and demosaicking.
The Image Denoising Problem

\[ y = x_{\text{orig}} + w \]

measurements

original image

noise
Sparse representations for image restoration

\[ \mathbf{y} = \mathbf{x}_{\text{orig}} + \mathbf{w} \]

Energy minimization problem

\[ E(\mathbf{x}) = \| \mathbf{y} - \mathbf{x} \|_2^2 + \psi(\mathbf{x}) \]

Some classical priors

- Smoothness \( \lambda \| \mathcal{L} \mathbf{x} \|_2^2 \)
- Total variation \( \lambda \| \nabla \mathbf{x} \|_1 \)
- Wavelet sparsity \( \lambda \| \mathbf{W} \mathbf{x} \|_1 \)
- \ldots
What is a Sparse Linear Model?

Let \( \mathbf{x} \) in \( \mathbb{R}^m \) be a signal.

Let \( \mathbf{D} = [\mathbf{d}_1, \ldots, \mathbf{d}_p] \in \mathbb{R}^{m \times p} \) be a set of normalized “basis vectors”. We call it dictionary.

\( \mathbf{D} \) is “adapted” to \( \mathbf{x} \) if it can represent it with a few basis vectors—that is, there exists a \textbf{sparse vector} \( \mathbf{\alpha} \) in \( \mathbb{R}^p \) such that \( \mathbf{x} \approx \mathbf{D} \mathbf{\alpha} \). We call \( \mathbf{\alpha} \) the \textbf{sparse code}.

\[
\begin{pmatrix}
\mathbf{x} \\
\end{pmatrix} \approx \\
\begin{pmatrix}
\mathbf{d}_1 & \mathbf{d}_2 & \cdots & \mathbf{d}_p \\
\end{pmatrix} \\
\begin{pmatrix}
\mathbf{x} \in \mathbb{R}^m \\
\mathbf{D} \in \mathbb{R}^{m \times p} \\
\mathbf{\alpha} \in \mathbb{R}^p, \text{sparse} \\
\end{pmatrix}
\]
The Sparse Decomposition Problem

\[
\min_{\alpha \in \mathbb{R}^p} \frac{1}{2} \|x - D\alpha\|_2^2 + \lambda \psi(\alpha)
\]

\(\psi\) induces sparsity in \(\alpha\). It can be:

- the \(\ell_0\) “pseudo-norm”. \(\|\alpha\|_0 \triangleq \#\{i \text{ s.t. } \alpha[i] \neq 0\}\) (NP-hard)
- the \(\ell_1\) norm. \(\|\alpha\|_1 \triangleq \sum_{i=1}^{p} |\alpha[i]|\) (convex)
- …

This is a selection problem.
Sparse representations for image restoration

**Designed dictionaries**

[Haar, 1910], [Zweig, Morlet, Grossman ∼70s], [Meyer, Mallat, Daubechies, Coifman, Donoho, Candes ∼80s-today]...
(see [Mallat, 1999])
Wavelets, Curvelets, Wedgelets, Bandlets, . . . ets

**Learned dictionaries of patches**

[Olshausen and Field, 1997], [Engan et al., 1999], [Lewicki and Sejnowski, 2000], [Aharon et al., 2006]

\[
\min_{\alpha_i, D \in C} \sum_i \frac{1}{2} \| x_i - D \alpha_i \|_2^2 + \lambda \psi(\alpha_i)
\]

- \( \psi(\alpha) = \| \alpha \|_0 \) ("\( \ell_0 \) pseudo-norm")
- \( \psi(\alpha) = \| \alpha \|_1 \) (\( \ell_1 \) norm)
Solving the denoising problem

[Elad and Aharon, 2006]

- Extract all overlapping 8 \times 8 patches $y_i$.
- Solve a matrix factorization problem:

$$\min_{\alpha_i, D \in \mathcal{C}} \sum_{i=1}^{n} \frac{1}{2} \| y_i - D\alpha_i \|_2^2 + \lambda \psi(\alpha_i),$$

with $n > 100,000$

- Average the reconstruction of each patch.
Sparse representations for image restoration

K-SVD: [Elad and Aharon, 2006]

Dictionary trained on a noisy version of the image boat.
Sparse representations for image restoration
Inpainting, [Mairal, Sapiro, and Elad, 2008b]
Since 1699, when French explorers landed at the great bend of the Mississippi River and celebrated the first Mardi Gras in North America, New Orleans has brewed a fascinating melange of cultures. It was French, then Spanish, then French again, then sold to the United States. Through all these years, and even into the 1900s, others arrived from everywhere: Acadians (Cajuns), Africans, indige-
Sparse representations for image restoration

Inpainting, [Mairal, Elad, and Sapiro, 2008a]
Optimization for Dictionary Learning

$$\min_{\alpha \in \mathbb{R}^{p \times n}} \sum_{i=1}^{n} \frac{1}{2} ||x_i - D\alpha_i||_2^2 + \lambda ||\alpha_i||_1$$

$$\mathcal{C} \triangleq \{ D \in \mathbb{R}^{m \times p} \text{ s.t. } \forall j = 1, \ldots, p, \ ||d_j||_2 \leq 1 \}.$$ 

- Classical optimization alternates between $D$ and $\alpha$.
- Good results, but very slow!
Optimization for Dictionary Learning

\[
\min_{\alpha \in \mathbb{R}^{p \times n}} \sum_{i=1}^{n} \frac{1}{2} \| x_i - D \alpha_i \|_2^2 + \lambda \| \alpha_i \|_1
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[Mairal et al., 2009a]: Online learning can
  - handle potentially infinite or dynamic datasets,
  - be dramatically faster than batch algorithms.
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THE SALINAS VALLEY is in Northern California. It is a long narrow valley between two ranges of mountains, and the Salinas River winds and twists up the valley until it falls at last into Monterey Bay.

I remember my childhood names for grasses and secret flowers. I remember where a toad may live and when time the birds pecked in the summer and what trees and seasons smelled like. How people looked and walked and smelled each. The memory of odors is very rich.

I remember that the Babilo Mountains to the east of the valley were right sky mountains full of sun and loneliness and a kind of invitation, so that you wanted to climb into their warm foothills almost as you want to climb into the lap of a beloved mother. They were beckoning mountains with a brown grass love. The Santa Lucias stood up against the sky to the west and kept the valley from the open sea, and they were dark and brooding unfriendly and dangerous. I always found in myself a sense of west and a love of east. Where I can't just go such an idea I cannot say, unless it could be that life morning came over the peaks of the Babilo and the night and the hills back from the ridges of the Santa Lucias. It may be that the birth and death of the day had some part in my feeling about the two ranges of mountains.

From both sides of the valley little streams slipped out of the hill canyons and fall into the bed of the Salinas River. In the winter of wet years the streams ran full-freshet, and they swelled the river until sometimes it raged and boiled, bank full, and then it was a destroyer. The river tore the edges of the farm lands and washed whole acres down; it toppled barns and houses into itself, to go floating and bobbing away. It trapped cows and pigs and sheep and drove them to its muddy brown water and carried them to the sea. Then when the late spring came, the river drew up from its banks and the sand banks appeared. And in the summer the river didn't run at all above ground. Some pools would be left in the deep swam places under a high bank. The lules and grasses grew thick, and willows straightened up with the flood debris in their upper branches. The Salinas was only a red-time river. The summer sun drove it underground. It was not a first river at all; but it was the only one we had and so we boasted about it. How dangerous it was in a wet winter and how dry it was in a dry summer. You can boast about anything if it's all you have. Maybe the less you have, the more you are required to boast.

The floor of the Salinas Valley, between the ranges and below the foothills, is level because this valley used to be the bottom of a hundred-mile inlet from the sea. The river mouth at Moss Landing was centuries ago the entrance to this long inland water. Once, fifty miles down the valley, my father bored a well. The drill came up first with topsoil and then with gravel and then with white sea sand, in of shells and even pebbles...
Optimization for Dictionary Learning
Inpainting a 12-Mpixel photograph
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Exploiting Image Self-Similarities
Buades et al. [2006], Efros and Leung [1999], Dabov et al. [2007]

Image pixels are well explained by a Nadaraya-Watson estimator:

\[
\hat{x}[i] = \sum_{j=1}^{n} \frac{K_h(y_i - y_j)}{\sum_{l=1}^{n} K_h(y_i - y_l)} y[j],
\]

(1)
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Successful application to texture synthesis: Efros and Leung [1999]
... to image denoising (Non-Local Means): Buades et al. [2006]
... to image demosaicking: Buades et al. [2009]
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Block-Matching with 3D filtering (BM3D) Dabov et al. [2007],
Similar patches are jointly denoised with orthogonal wavelet thresholding
+ several (good) heuristics: \(\implies\) state-of-the-art denoising results, less artefacts, higher PSNR.
Non-local Sparse Image Models

- **non-local means**: stable estimator. Can fail when there are no self-similarities.
- **sparse representations**: “unique” patches also admit a sparse approximation on the learned dictionary. potentially unstable decompositions.

Improving the stability of sparse decompositions is a current topic of research in statistics Bach [2008], Meinshausen and Buehlmann [2010]. Mairal et al. [2009b]: Similar patches should admit similar patterns:

![Sparsity vs. joint sparsity](image-url)
Joint sparsity is achieved through specific regularizers such as

\[ \|A\|_{0,\infty} \triangleq \sum_{i=1}^{k} \|\alpha^i\|_0, \quad \text{(not convex, not a norm)} \]

\[ \|A\|_{1,2} \triangleq \sum_{i=1}^{k} \|\alpha^i\|_2. \quad \text{(convex norm)} \]
Non-local Sparse Image Models

Basic scheme for image denoising:

1. Cluster patches

\[ S_i \triangleq \{ j = 1, \ldots, n \text{ s.t. } \| y_i - y_j \|_2^2 \leq \xi \} \]

(3)

2. Learn a dictionary with group-sparsity regularization

\[ \min_{(A_i)_{i=1}^n, D \in \mathbb{C}} \sum_{i=1}^n \frac{\| A_i \|_{1,2}}{|S_i|} \text{ s.t. } \forall i \sum_{j \in S_i} \| y_j - D \alpha_{ij} \|_2^2 \leq \varepsilon_i \]

(4)

3. Estimate the final image by averaging the representations

Details:
- Greedy clustering (linear time) and online learning.
- Eventually use two passes.
- Use non-convex regularization for the final reconstruction.
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Key components for image demosaicking:

1. Introduce a binary mask in the formulation.
2. Learn the dictionary on a database of clean images.
3. Eventually relearn the dictionary on a first estimate of the reconstructed image.
Since the dictionary *adapts* to the input data, this scheme is not limited to natural images!
Non-local Sparse Image Models

Denoising results, synthetic noise

**Average PSNR on 10 standard images (higher is better)**

<table>
<thead>
<tr>
<th>$\sigma$</th>
<th>GSM</th>
<th>FOE</th>
<th>KSVD</th>
<th>BM3D</th>
<th>SC</th>
<th>LSC</th>
<th>LSSC</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
<td>37.05</td>
<td>37.03</td>
<td>37.42</td>
<td>37.62</td>
<td>37.46</td>
<td>37.66</td>
<td><strong>37.67</strong></td>
</tr>
<tr>
<td>10</td>
<td>33.34</td>
<td>33.11</td>
<td>33.62</td>
<td>34.00</td>
<td>33.76</td>
<td>33.98</td>
<td><strong>34.06</strong></td>
</tr>
<tr>
<td>15</td>
<td>31.31</td>
<td>30.99</td>
<td>31.58</td>
<td>32.05</td>
<td>31.72</td>
<td>31.99</td>
<td><strong>32.12</strong></td>
</tr>
<tr>
<td>20</td>
<td>29.91</td>
<td>29.62</td>
<td>30.18</td>
<td>30.73</td>
<td>30.29</td>
<td>30.60</td>
<td><strong>30.78</strong></td>
</tr>
<tr>
<td>25</td>
<td>28.84</td>
<td>28.36</td>
<td>29.10</td>
<td>29.72</td>
<td>29.18</td>
<td>29.52</td>
<td><strong>29.74</strong></td>
</tr>
<tr>
<td>50</td>
<td>25.66</td>
<td>24.36</td>
<td>25.61</td>
<td>26.38</td>
<td>25.83</td>
<td>26.18</td>
<td><strong>26.57</strong></td>
</tr>
<tr>
<td>100</td>
<td>22.80</td>
<td>21.36</td>
<td>22.10</td>
<td>23.25</td>
<td>22.46</td>
<td>22.62</td>
<td><strong>23.39</strong></td>
</tr>
</tbody>
</table>

Improvement over BM3D is significant only for large values of $\sigma$.

The comparison is made with GSM (Gaussian Scale Mixture) Portilla et al. [2003], FOE (Field of Experts) Roth and Black [2005], KSVD Elad and Aharon [2006] and BM3D Dabov et al. [2007].
Non-local Sparse Image Models

Denoising results, synthetic noise
Non-local Sparse Image Models

Denoising results, synthetic noise

Restored
Non-local Sparse Image Models
Demosaicking results, Kodak database

**Average PSNR on the Kodak dataset (24 images)**

<table>
<thead>
<tr>
<th>Im.</th>
<th>AP</th>
<th>DL</th>
<th>LPA</th>
<th>SC</th>
<th>LSC</th>
<th>LSSC</th>
</tr>
</thead>
<tbody>
<tr>
<td>Av.</td>
<td>39.21</td>
<td>40.05</td>
<td>40.52</td>
<td>40.88</td>
<td>41.13</td>
<td><strong>41.39</strong></td>
</tr>
</tbody>
</table>

The comparison is made with AP (Alternative Projections) Gunturk et al. [2002], DL Zhang and Wu [2005] and LPA Paliy et al. [2007] (best known result on this database).
Non-local Sparse Image Models
Demosaicking results, Kodak database

More importantly than a PSNR improvement:

Regular sparsity on the left, Joint-sparsity on the right
Conclusion

- Clustering of patches stabilizes the decompositions and improves the results quality,
- and lead to state-of-the-art results for image denoising and demosaicking.
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**Not the end of the story**

- download the paper for preliminary raw image processing results.
- other applications coming (deblurring, superresolution)
- structured sparsity: Jenatton et al. [2009] . . .
- task-driven dictionaries . . .
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Tutorial on Sparse Coding available at
http://www.di.ens.fr/~mairal/tutorial_iccv09/
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References II


References III


References IV

