# on learned visual embedding patrick pérez Allegro Workshop Inria Rhônes-Alpes 22 July 2015



## Vector visual representation

- Fixed-size image representation  $\mathbf{x} \in \mathbb{R}^D$ 
  - High-dim (100 ~ 100,000)
  - Generic, unsupervised: BoW, FV, VLAD / DBM, SAE
  - Generic, supervised: learned aggregators / CNN activations
  - Class-specific, e.g. for faces: landmark-related SIFT, HoG, LBP, FV



- Key to "compare" images and fragments, with built-in invariance
  - Verification (1-to-1)
  - Search (1-to-N)
  - Clustering (N-to-N)
  - Recognition (1-to-K)



## VLAD: vector of locally aggregated descriptors

• C SIFT-like blocks,  $D = 128 \times C$  $\mathbf{x} = ($   $\mathbf{x}_1$   $\mathbf{x}_2$ 



 $\mathbf{x}_1$  $\mathbf{X}_2$ 





 $\mathbf{x}_C$ )



[Jégou et al. CVPR'10]









### Face representation

#### Sparse representation

- Layout of facial landmarks
- Multi-scale descriptor of facial landmarks



#### Dense representation

- Fixed grid of overlapping blocks
- SIFT/HOG/LBP block description
- Fisher and CNN variants
- Landmarks still useful to normalize







## Embedding visual representation

- Further encoding  $\phi(\mathbf{x}) \in \mathbb{M}$  to
  - Reduce complexity and memory
  - Improve discriminative power
  - Specialize to specific tasks



- Various types (possibly combined)
  - Discrete (Hamming, VQ, PQ):
  - Linear (PCA, metric learning):
  - Non-linear (K-PCA, spectral, NMF, SC):  $\mathbb{N}$

$$\mathbb{M} = \{\mathbf{c}_1, \cdots, \mathbf{c}_K\}, \ K = 2^B$$
$$\mathbb{M} = \mathbb{R}^E, \ E < D$$
$$\mathbb{M} \subset \mathbb{R}^E$$



## Outline

#### Explicit embedding for visual search

[JMIV 2015, with A. Bourrier, H. Jégou, F. Perronin and R. Gribonval]

#### E-SVM encoding for visual search (and classification)



Multiple metric learning for face verification [ACCV 2014, CVPR-w 2015, with G. Sharma and F. Jurie]







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## Euclidean (approximate) search

- Nearest neighbor (1NN) search in  $X = {\mathbf{x}_n}_{n=1}^N \subset \mathbb{R}^D$ arg min  $d(\mathbf{q}, \mathbf{x})$  or  $\arg \max_{\mathbf{x} \in X} s(\mathbf{q}, \mathbf{x})$
- Euclidean case

$$\arg\min_{\mathbf{x}\in\mathcal{X}}\|\mathbf{q}-\mathbf{x}\|_2^2 \text{ or } \arg\max_{\mathbf{x}\in\mathcal{X}}\langle\mathbf{q},\mathbf{x}\rangle$$

- Euclidean approximate NN (a-NN) for large scale
  - Discrete embedding efficient to search with: binary hashing or VQ
  - Product Quantization (PQ) [Jégou 2010]: asymmetric fine grain search

$$\begin{split} \phi(\mathbf{x}) &= [\phi_1(\mathbf{x}_1), \cdots, \phi_R(\mathbf{x}_R)], \ \phi_r : \mathbb{R}^{D/R} \mapsto \mathbb{M}_r \subset \mathbb{R}^{D/R} \\ B &= R \times B_s \text{ bits code with sub-quantizers on } 2^{B_s} \text{ values} \\ \arg\min_{\mathbf{x} \in \mathcal{X}} \sum_{r=1}^R \|\mathbf{q}_r - \phi_r(\mathbf{x}_r)\|_2^2 \\ D \times 2^{B_s} \text{ distances and } (R-1) \times N \text{ sums for search} \\ \end{split}$$



## Beyond Euclidean

- Other (di)similarities
  - $\chi^2$  and histogram intersection (HI) kernels
  - Data-driven kernels

Appealing but costly

- Fast approximate search with Mercer kernels?
  - Exploiting of kernel trick to transport techniques to implicit space
  - Inspiration from classification with explicit embedding [Vedaldi and Zisserman, CVPR'10][Perronnin et al. CVPR'10]



## The implicit path

- Kernelized Locality Sensitive Hashing (KLSH) [Kulis and Grauman ICCV'09]
  - Random draw of directions within RKHS subspace spanned by implicit maps of a random subset of input vectors
  - Hashing function computed thanks to kernel trick
- Random Maximum Margin Hashing (RMMH) [Joly and Buisson CVPR'11]
  - Each hashing function is a kernel SVM learned on a random subset of input vectors (one half labeled +1, the other -1)

$$h(\mathbf{x}) = \operatorname{sign}\left(\sum_{m=1}^{M} y_m \alpha_m K(\mathbf{x}, \mathbf{z}_m) + b\right)$$

Outperforms KLSH



## Explicit embedding

#### Data-independent

- Truncated expansions or Fourier sampling
- Restricted to certain kernels (e.g., additive, multiplicative)
- Generic data-driven: Kernel PCA (KPCA) and the like
  - Mercer kernel K to capture similarity
  - Learning subset  $\mathcal{Z} = \{\mathbf{z}_1 \cdots \mathbf{z}_M\}$
  - Low-rank approximation of kernel matrix  $\mathbf{K} = [K(\mathbf{z}_i, \mathbf{z}_j)] \succeq 0$

$$\mathbf{K} = U \wedge U^{\top} \approx U_E \wedge_E U_E^{\top}, \quad D < E \ll M$$
  
$$\phi(\mathbf{z}_m) = \Lambda_E^{\frac{1}{2}} U_E^{\top}$$
  
$$\phi(\mathbf{x}) = \Lambda_E^{-\frac{1}{2}} U_E^{\top} \mathbf{k}, \quad \mathbf{k} = [K(\mathbf{x}, \mathbf{z}_m)]_{m=1}^M$$
  
$$\phi_e(\mathbf{x}) = \lambda_e^{-\frac{1}{2}} \langle \mathbf{u}_e, \mathbf{k} \rangle = \lambda_e^{-1} \sum_{m=1}^M K(\mathbf{x}, \mathbf{z}_m) \phi_e(\mathbf{z}_m)$$



## NN and a-NN search with KPCA

#### Exact search

- KPCA encoding
- Exact Euclidean 1NN search
- Bound computation
- Most similar item is in short list truncated with bounds
- Approximate search
  - KPCA encoding
  - Euclidean a-kNN search with PQ
  - Similarity re-ranking of short list



### Experiments

- INN local descriptors search
  - *N*=1M SIFT (*D*=128), *K*= $\chi^2$ , *M*=1024, *E*=128,
  - Tested also: KPCA+LSH (binary search in explicit space)





### Experiments

- 1NN image search
  - *N*=1.2M images BoW (*D*=1000),  $K = \chi^2$ , *M*=1024, *E*=128
  - Tested also: KPCA+LSH (binary search in explicit space)





## Discriminative encoding with E-SVM

- Boost discriminative power of representation
  - Extract what is "unique" about image (representation) relative to all others

#### Method

- Exemplar-SVM (E-SVM) [Malisiewicz 2012] to encode visual representation
- Symmetrical encoding even for asymmetric problems
- Recursive encoding
- Application: search and classification



### Method

• Large "generic" set of images  $Z = \{\mathbf{z}_m\}_{m=1}^M \subset \mathbb{R}^D$ 



### Method

- **E-SVM learning:** stochastic gradient (SGD) with Pegasos
- Recursive encoding (RE-SVM)

$$\mathbf{w}^{(1)} = \phi(\mathbf{x}; Z) \qquad z^{(1)} = \phi(Z; Z) \mathbf{w}^{(k+1)} = \phi(\mathbf{w}^{(k)}; Z^{(k)}) \qquad z^{(k+1)} = \phi(Z^{(k)}, Z^{(k)})$$

Image search: symmetrical embedding

- Query and database codes:  $\mathbf{w}_0$  and  $\{\mathbf{w}_n\}_{n=1}^N$
- Cosine similarity:  $\langle \mathbf{w}_0, \mathbf{w}_n \rangle$
- Classification: learn and run classifier on E-SVM codes



### Image search

Holiday dataset, VLAD-64 (D=8192)





### Image search

Holiday and Oxford datasets



 $47 \rightarrow 4$ 



	Holidays	Oxford
VLAD-64 [1]	72.7	46.3
VLAD-64 + RE-SVM-1	77.5	55.5
VLAD-64 + RE-SVM-2	78.3	57.5
CNN [2]	68.2	40.6
CNN [2] + RE-SVM-2	71.8	44.6



## Face verification

- Given 2 face images: Same person?
  - Persons unseen before
- Various types of supervision for learning
  - Named faces (provide +/- pairs)
  - Tracked faces (provide + pairs)
  - Simultaneous faces (provide pairs)
- Labelled Faces in the Wild (LFW)
  - +13,000 faces; +4,000 persons
  - 10-fold testing with 300 +/- pairs per fold
  - Restricted setting: only pair information for training
  - Unrestricted setting: name information for training















## Linear metric learning

- Powerful approach to face verification
- Learning Mahalanobis distance in input space  $\mathbb{R}^D$ , via  $M \succeq 0$

$$d_M^2(\mathbf{x}, \mathbf{x}') = (\mathbf{x} - \mathbf{x}')^\top M(\mathbf{x} - \mathbf{x}')$$

- Typical training data:  $T = \{(\mathbf{x}, \mathbf{x}', y_{\mathbf{xx}'})\} \subset \mathbb{R}^{2D} \times \{-1, +1\}$ +/- pairs should become close/distant
- Verification of new faces:  $y_{\mathbf{x}\mathbf{x}'} = \operatorname{sign}(1 d_M^2(\mathbf{x}, \mathbf{x}'))$
- Several approaches
  - Large margin nearest neighbor (LMNN)
  - Information theoretic metric learning (ITML)
  - Logistic Discriminant Metric Learning (LDML)
  - Pairwise Constrained Component Analysis (PCCA) [Mignon & Jurie, CVPR'12]



[Weinberger et al. NIPS'05]

[Guillaumin et al. ICCV'09]

[Davis et al. ICML'07]

## Low-rank metric learning

- Very high dimension (in range 1,000 ~100,000)
  - Prohibitive size of Mahalanobis matrix
  - Scarcity of training data
- Low-rank Mahalanobis metric learning:  $M = L^{\top}L, \ L \in \mathbb{R}^{E \times D}, \ E \ll D$

$$d_L^2(\mathbf{x}, \mathbf{x}') = (\mathbf{x} - \mathbf{x}')^\top M(\mathbf{x} - \mathbf{x}')$$
$$= \|L\mathbf{x} - L\mathbf{x}'\|_2^2$$

- Learn linear projection (dim. reduction) and metric
- Minimize loss over training set

$$\min_{\boldsymbol{L},\boldsymbol{b}} \sum_{(\mathbf{x},\mathbf{x}',y_{\mathbf{x}\mathbf{x}'})\in\mathcal{T}} \mathsf{loss}[d_{\boldsymbol{L}}^2(\mathbf{x},\mathbf{x}'),y_{\mathbf{x}\mathbf{x}'};\boldsymbol{b}]$$

- Rank fixed by cross-validation
- Proposed: extension to latent variables and multiple metrics



#### Losses

Probabilistic logistic loss

$$1 + y_{\mathbf{x}\mathbf{x}'} \tanh[-\frac{1}{2}(d_{\underline{L}}^2(\mathbf{x}, \mathbf{x}') - \mathbf{b})]$$

Generalized logistic loss

$$\frac{1}{\beta}\log(1 + \exp[\beta y_{\mathbf{x}\mathbf{x}'}(d_{\boldsymbol{L}}^2(\mathbf{x}, \mathbf{x}') - \boldsymbol{b})])$$

Hinge loss

$$\max\left[0, 1 - y_{\mathbf{x}\mathbf{x}'}(\mathbf{b} - d_{\mathbf{L}}^2(\mathbf{x}, \mathbf{x}'))\right]$$





## Expanded parts model

Expanded parts model [Sharma et al. CVPR'13] for human attributes and object/action recog.



#### Objectives

- Avoid fixed layout
- Learn collection of discriminative parts and associated metrics
- Leverage the model to handle occlusions





## Expanded parts model

- Mine *P* discriminative parts and learn associated metrics  $\mathcal{L} = \{L_p\}_{p=1}^P$
- Dissimilarity based on comparing K < P best parts</p>

$$\begin{aligned} d_{\mathcal{L}}^{2}(\mathbf{x}, \mathbf{x}') &= \min_{\boldsymbol{\alpha} \in \{0, 1\}^{P}} \sum_{p=1}^{P} \alpha_{p} \| \boldsymbol{L}_{p}(\mathbf{x}_{p} - \mathbf{x}'_{p}) \|_{2}^{2} \\ \text{sb.t.} \| \boldsymbol{\alpha} \|_{0} &= K, \text{ and } \text{overlap}(\boldsymbol{\alpha}) < \theta \end{aligned}$$

#### Learning

- Minimize hinge loss: greedy on parts + gradient descent on matrices
- Prune down to P a large set of N random parts
- Projections initialized by whitened PCA
- Stochastic gradient: given annotated pair  $(x, x', y_{xx'})$

if 
$$y_{\mathbf{x}\mathbf{x}'}(\mathbf{b} - d_{\mathcal{L}}^2(\mathbf{x}, \mathbf{x}')) < 1$$

 $orall p\in \mathsf{support} ext{ of } oldsymbollpha^*$  :

$$\partial_{\boldsymbol{L}_p} \mathsf{loss} = y_{\mathbf{x}\mathbf{x}'} \boldsymbol{L}_p (\mathbf{x}_p - \mathbf{x}'_p) (\mathbf{x}_p - \mathbf{x}'_p)^{\top}$$



### Experiments with occlusions

- LFW, unrestricted setting
  - $N = 500, P \sim 50, K = 20, D = 10k, E = 20, 10^6$  SGD iterations
  - Random occlusions (20 80%) at test time, on one image only



#### Focused occlusions





### Experiments with occlusions



	Left eye	Right eye	Both eyes	Nose	Mouth	Nose + mouth
ML	75.5	73.4	61.7	78.0	77.3	73.5
EPML	78.9	77.0	69.2	79.1	78.5	75.5



## Comparing face sets

• Given groups of single-person faces  $X = \{\mathbf{x}_n\}_{n=1}^N \subset \mathbb{R}^D$ e.g., labelled clusters, face tracks

- Comparing sets
  - Based on face pair comparison, i.e.

$$D_L^2(x, x') = \min_{\mathbf{x} \in \mathcal{X}} \min_{\mathbf{x}' \in \mathcal{X}'} d_L^2(\mathbf{x}, \mathbf{x}')$$

For face tracks: a single descriptor per track [Parkhi et al. CVPR' 14]





## Learning multiple metrics

Metrics associated to L mined types of cross-pair variations



• Learning from annotated set pairs  $T = \{(X, X', y_{XX'})\}$ 

$$\min_{\mathcal{L}, \mathbf{b}} \sum_{(\mathbf{X}, \mathbf{X}', y_{\mathbf{X}\mathbf{X}'}) \in \mathcal{T}} \mathsf{loss}[D_{\mathcal{L}}^2(\mathbf{X}, \mathbf{X}', y_{\mathbf{X}\mathbf{X}'}); \mathbf{b}]$$

## Learning multiple metrics

- Stochastic gradient: given annotated pair  $(X, X', y_{XX'})$ 
  - Subsample the sets (to ensure variety of cross-pair variations)
  - Dissimilarity:  $D_{\mathcal{L}}^2(x, x') = \min_{(\ell, p, q)} \|L_{\ell}(\mathbf{x}_p \mathbf{x}'_q)\|_2^2$ =  $\|L_{\ell^*}(\mathbf{x}_{p^*} - \mathbf{x}'_{q^*})\|_2^2$
  - Sub-gradient of pair's hinge loss: if  $y_{\chi\chi'}(b \|L_{\ell^*}(\mathbf{x}_{p^*} \mathbf{x}'_{q^*})\|_2^2) < 1$

$$\partial_{\boldsymbol{L}_{\ell^*}} \text{loss} = y_{\boldsymbol{X}\boldsymbol{X}'} \boldsymbol{L}_{\ell^*} (\boldsymbol{X}_p - \boldsymbol{X}_p') (\boldsymbol{X}_p - \boldsymbol{X}_p')^\top$$

Projections initialized by whitened PCA computed on random subsets



### New dataset

- From 8 different series (inc. Buffy, Dexter, MadMen, etc.)
- 400 high quality labelled face tracks, 23M faces, 94 actors
- Wide variety of poses, attributes, settings
- Ready for metric learning and test (700 pos., 7000 neg.)





### Comparing face tracks

• Parameters:  $D \sim 14000$ , K = 3,  $10^6$  SGD iterations

Method	Subspace dim. E	Aver. Precision known persons	Aver. Precision unknown persons
PCA+cosine sim + min-min	1000	24.8	20.4
PCA+cosine sim + min-min	100	21.4	20.2
Metric Learning + min-min	100	23.7	21.0
Latent ML (proposed)	(3X)33	27.9	22.9



## Conclusion

Learn embedding of visual description



- Unsupervised learning of  $\phi$
- Task-dependent supervised learning of  $(\phi, f)$
- Also for deep learning
  - 1-layer adaptation of CNN features for classification with linear SVM
  - Ad-hoc dim. reduction or learned with L1 regularization (Kulkarni et al. BMVC15)
  - Same performance as VGG-M 128 [Chatfield 2014], with 4x smaller codes

